iwaraminda@googler Executive Summary Report

Automated load test report and summary for test Test builder (14/07/2021-14:41:44) in organization iwaraminda@googlemail.com



EXECUTIVE SUMMARY - Test builder (14/07/2021-14:41:44)





Status: PASS
Created: 14 Jul 2021 at 10:17
Started by: iwaraminda@googlemail.com
VUs: 50 VUs
Duration: 12 min 30 sec
Load zones:



Max Throughput 80 reqs/s



HTTP Failures

oreqs



Avg Response Time 566 ms



95% Response Time **579** ms

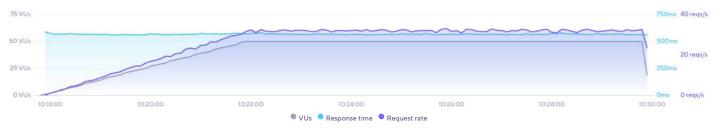
SUMMARY

This report summarizes a test run of the test "Test builder (14/07/2021-14:41:44)". It was performed on July 14, 2021 and is considered to be successful.

The test was configured to run up to **50 VUs** for 12 minutes 30 seconds. A total of **19 176 requests** were made with a max throughput of **80 reqs/s**. The sections below give a more detailed breakdown.

PERFORMANCE OVERVIEW

The average response time of the system being tested was 567 ms and 19 176 requests were made at an average request rate of 25 requests per second.



TEST OVERVIEW

RESPONSE TIME

The maximum response time was 1550 ms at 50 VUs. The average response time at the same point in time was 564 ms, with 95% of requests taking less than 570 ms.



THROUGHPUT

The test had an overall average request rate of 25 reqs/s peaking at 33 reqs/s while running 50 VUs.



BANDWIDTH

The amount of data sent peaked at 50 VUs, sending 3.94 KB/s of data. Data received had its peak at 50 VUs with 987 KB/s being received.





VOCABULARY



VUs

A Virtual User is a simulation of a real user making requests to the system. Multiple VUs are executed concurrently to simulate traffic to the website or API.



Response Time

The time from sending the request, processing it on the server side, to the time the client received the first byte.



Throughput

The amount of transactions the system under test can process, showing the capacity of the website or application.



Latency

The time that data sent or received spends on the wire, i.e. from the start of data being transmitted until all the data has been sent.



Checks

A check is an assertion that the system under test behaves correctly, e.g. that it returns the correct status code. They do not halt the execution of the test, but acts as a pass/fail



Thresholds

Thresholds are a pass/fail criteria used to specify the performance expectations of the system under test.



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For more than 20 years, we have consulted businesses about load testing. We have spent the past 12 years developing state-of-the-art load and performance testing tools. 6,000+customers—including Grafana, Microsoft, Carvana, and Olo—run millions of k6 tests every month. For more information, visit https://k6.io.